

Lecture 6

Cryptography 2: square attacks & prng

\$whoami

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- CERT Polska / p4 ctf
- Malware researcher
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- Dekryptory do ransomware, łamanie krypto innych ludzi, testy bezpieczeństwa, CTF
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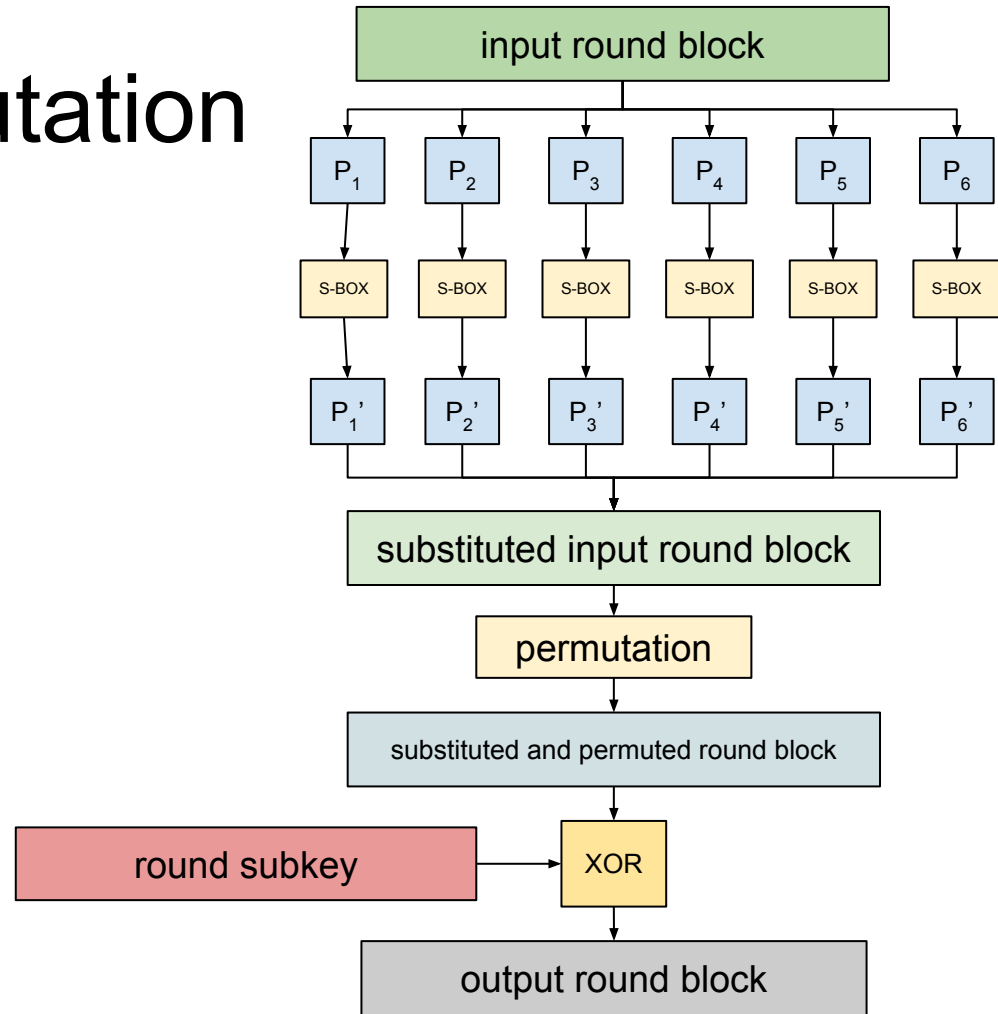
- Sumo Logic Poland
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- crypto, re, algo, web, low-level

Substitution-permutation ciphers

- Square attack

Substitution-permutation ciphers

- S-Box
- P-Box
- Combine with key
- Confusion and diffusion

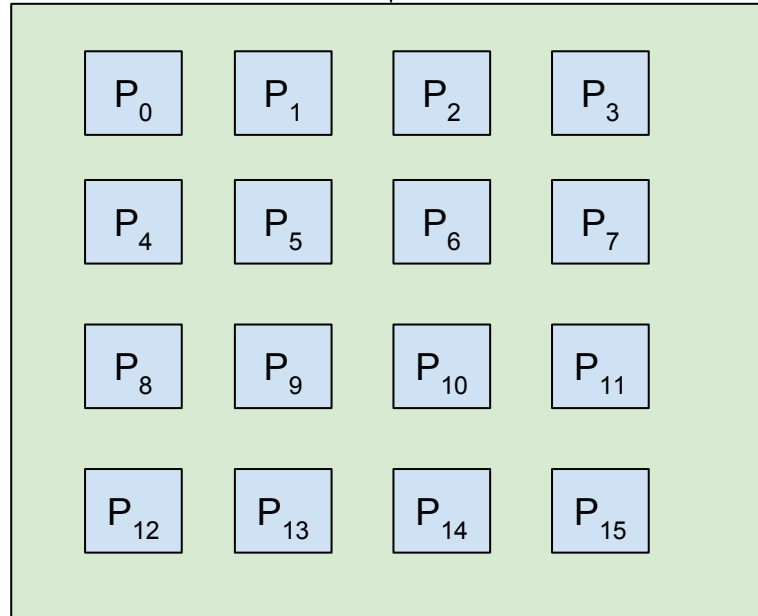


Square attacks

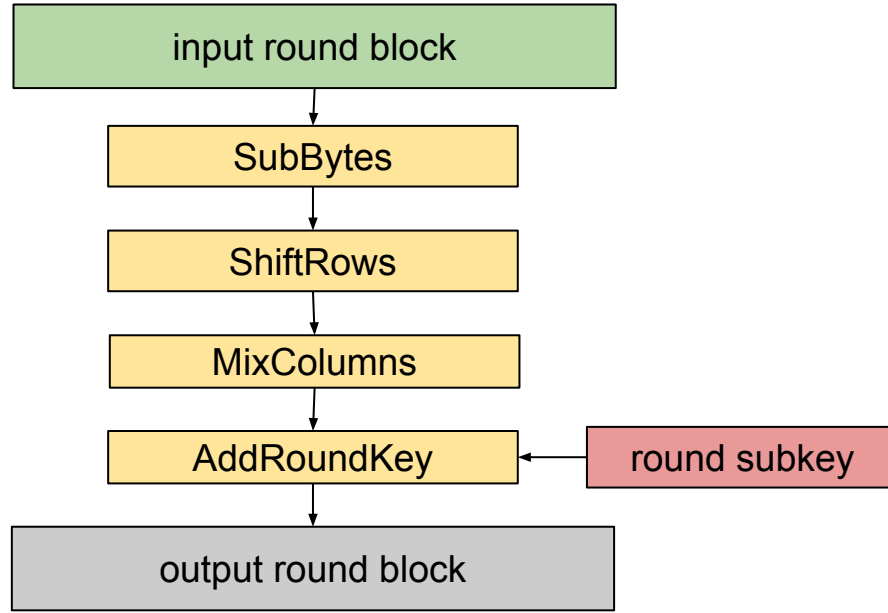
- Integral cryptanalysis
- AES (reduced to 4 rounds (from 10))
 - Chosen plaintext

Square

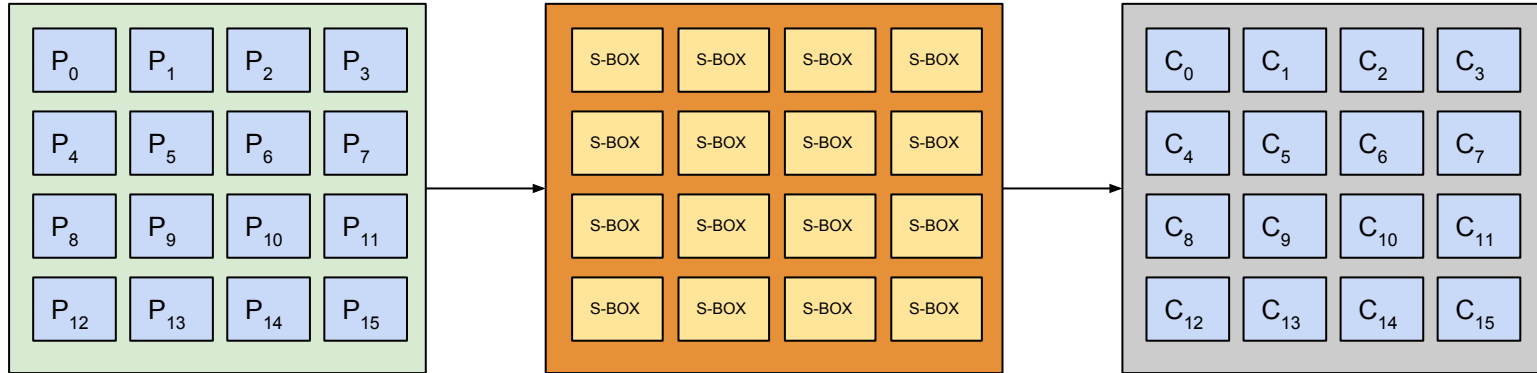
input round block



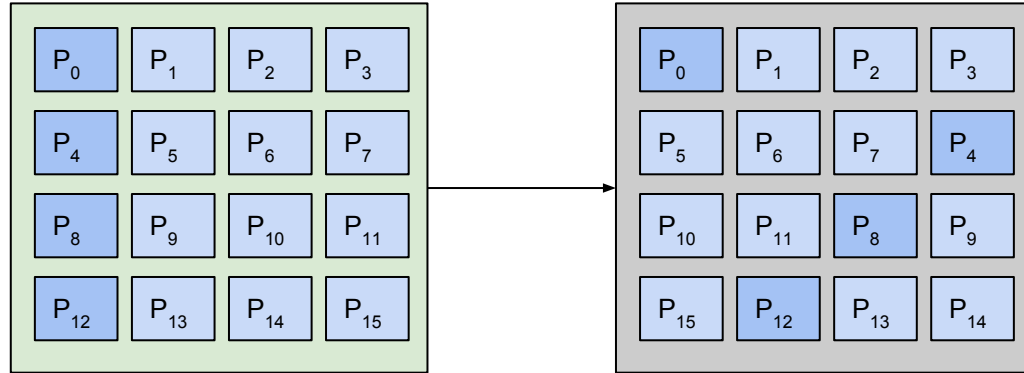
AES



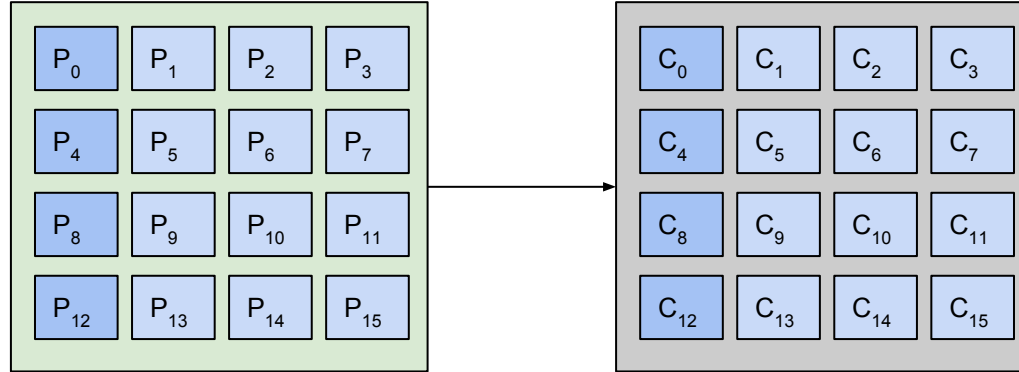
SubBytes



ShiftRows



MixColumns



$\text{GF}(2^8)$, $p(x) = P_{12}x^3 + P_8x^2 + P_4x + P_0$, $a(x) = 3x^3 + x^2 + x + 2$, $p(x) * a(x), \text{ mod } x^4 + 1$

$$C_0 = 2P_0 \oplus 3P_4 \oplus P_8 \oplus P_{12}$$

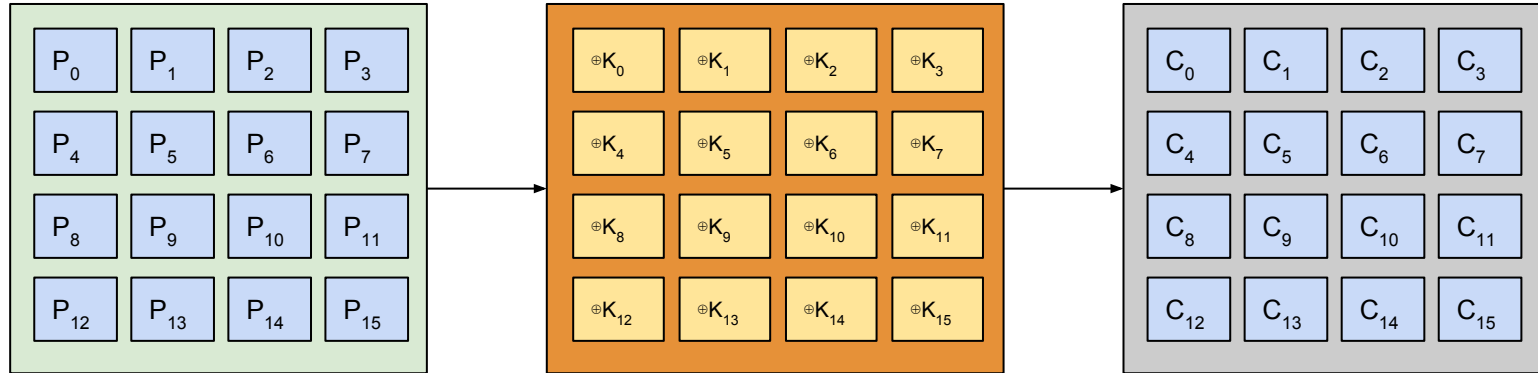
$$C_4 = 2P_4 \oplus 3P_8 \oplus P_{12} \oplus P_0$$

$$C_8 = 2P_8 \oplus 3P_{12} \oplus P_0 \oplus P_4$$

$$C_{12} = 2P_{12} \oplus 3P_0 \oplus P_4 \oplus P_3$$

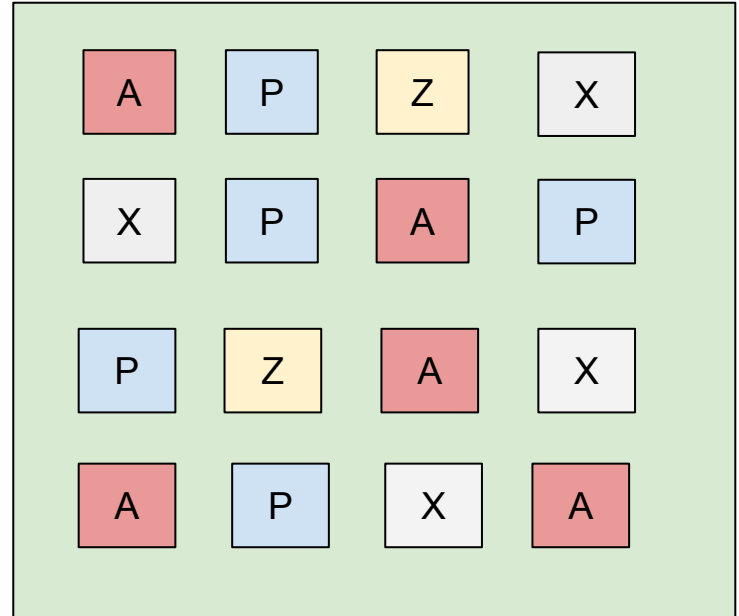
Not present in last round

AddRoundKey

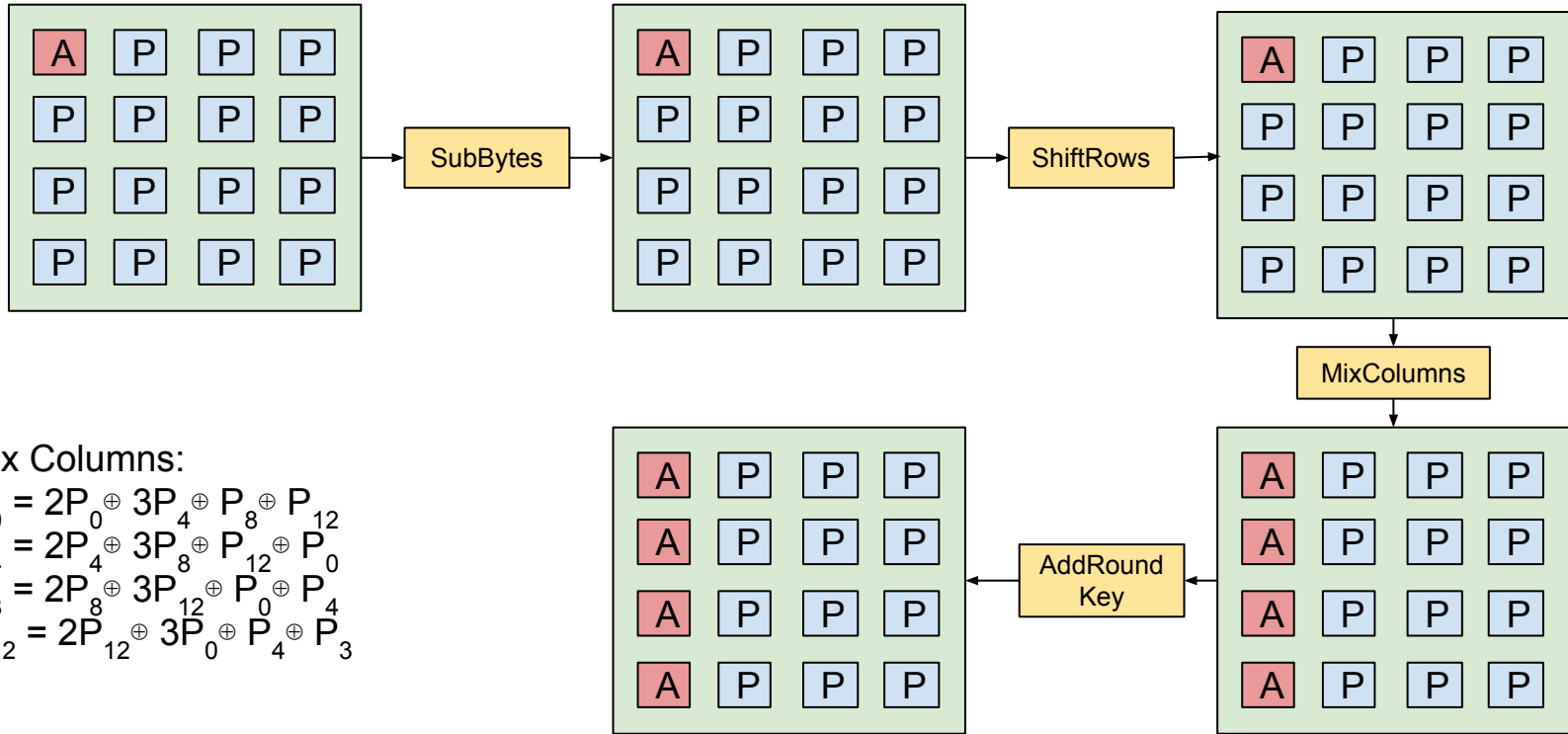


Active and passive byte states

- Set of plaintext
- Passive state: for each two plaintext the same square element
- Active state: for each two plaintext different square element
- Zero state: \oplus elements from all plaintext = 0
 - $0 \oplus 1 \oplus \dots \oplus 255 = 0$
- Example:
 - 256 plaintext, first byte: 0,1,2,...,255, other bytes: 0
 - Before first round: top left element is active, other elements passive



Round 1



Mix Columns:

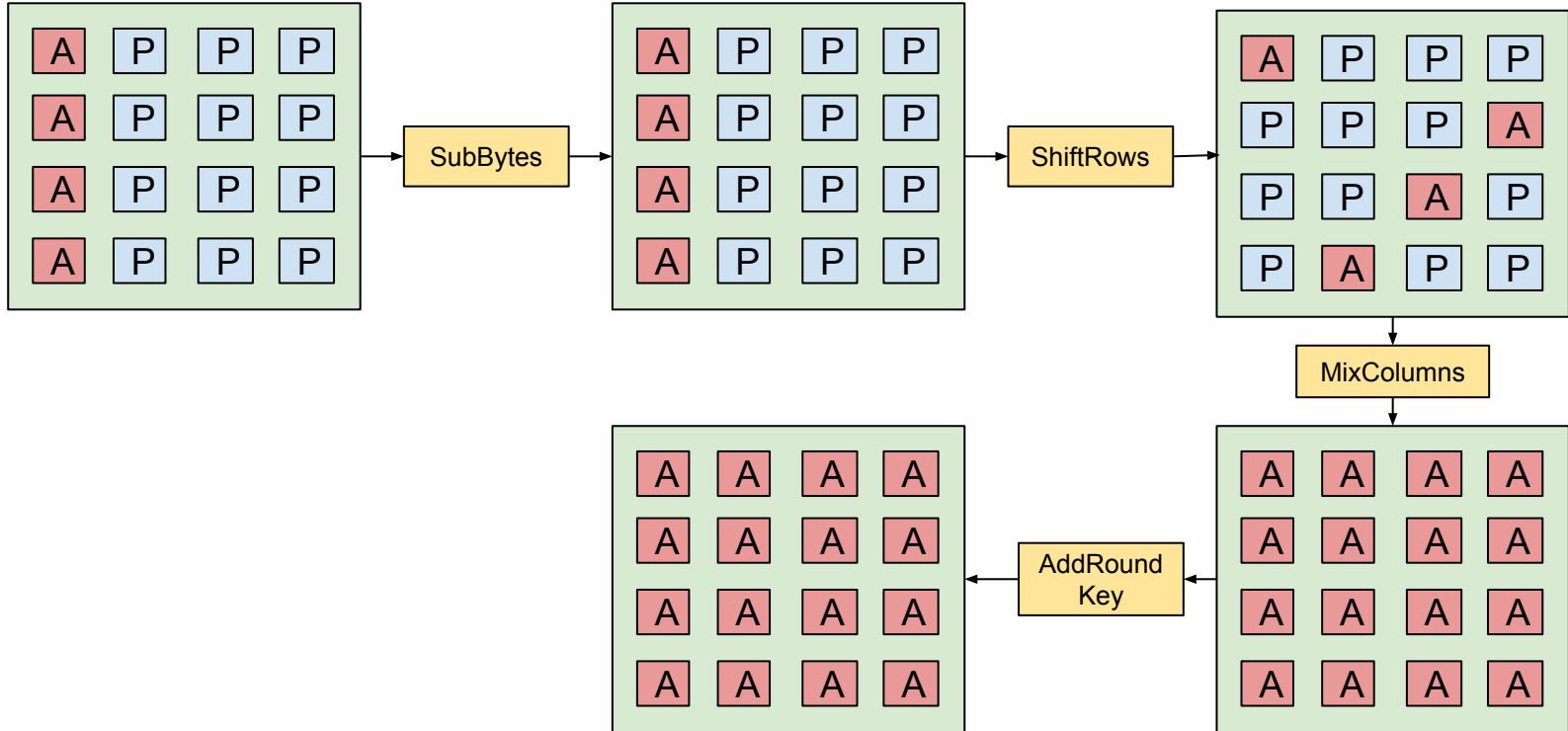
$$C_0 = 2P_0 \oplus 3P_4 \oplus P_8 \oplus P_{12}$$

$$C_4 = 2P_4 \oplus 3P_8 \oplus P_{12} \oplus P_0$$

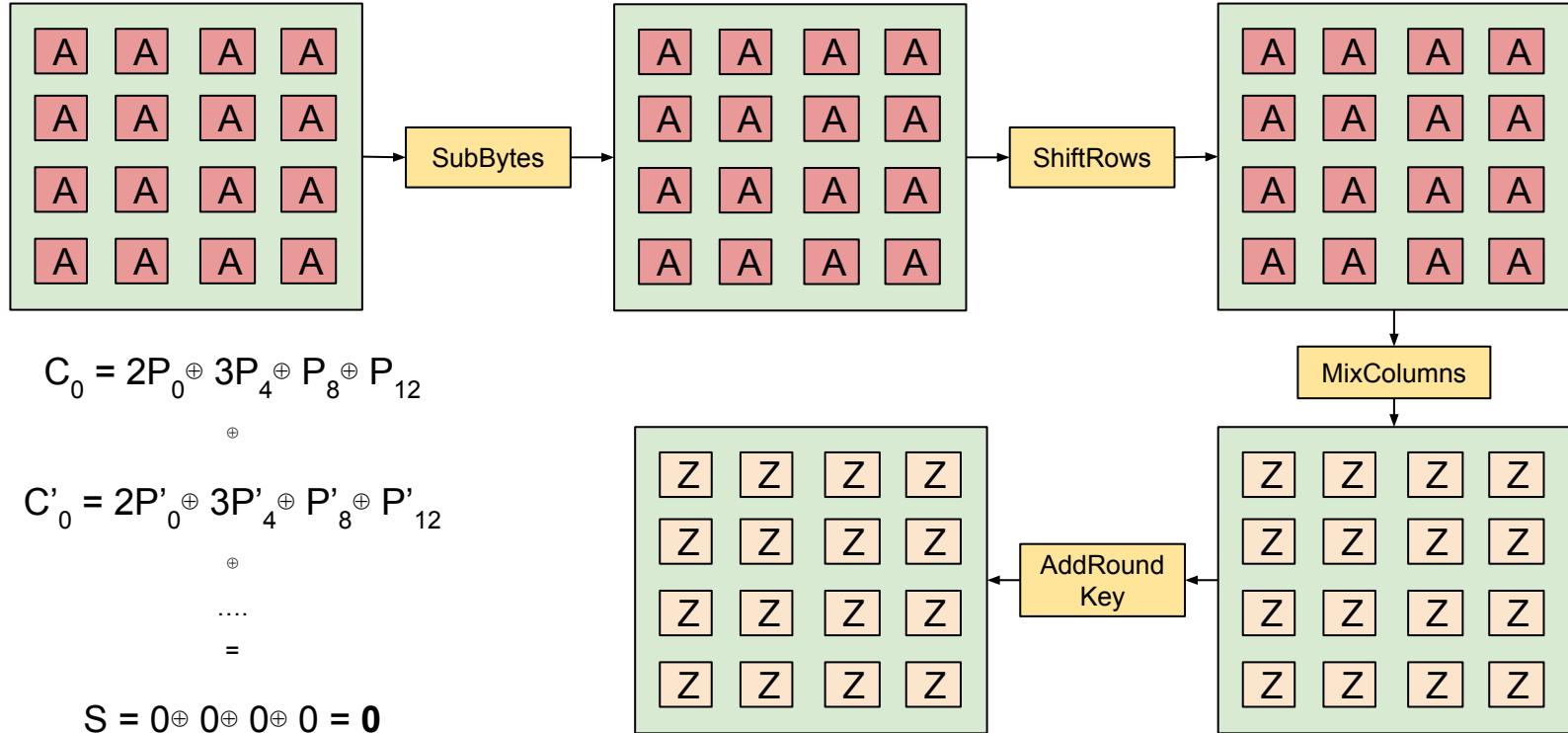
$$C_8 = 2P_8 \oplus 3P_{12} \oplus P_0 \oplus P_4$$

$$C_{12} = 2P_{12} \oplus 3P_0 \oplus P_4 \oplus P_8$$

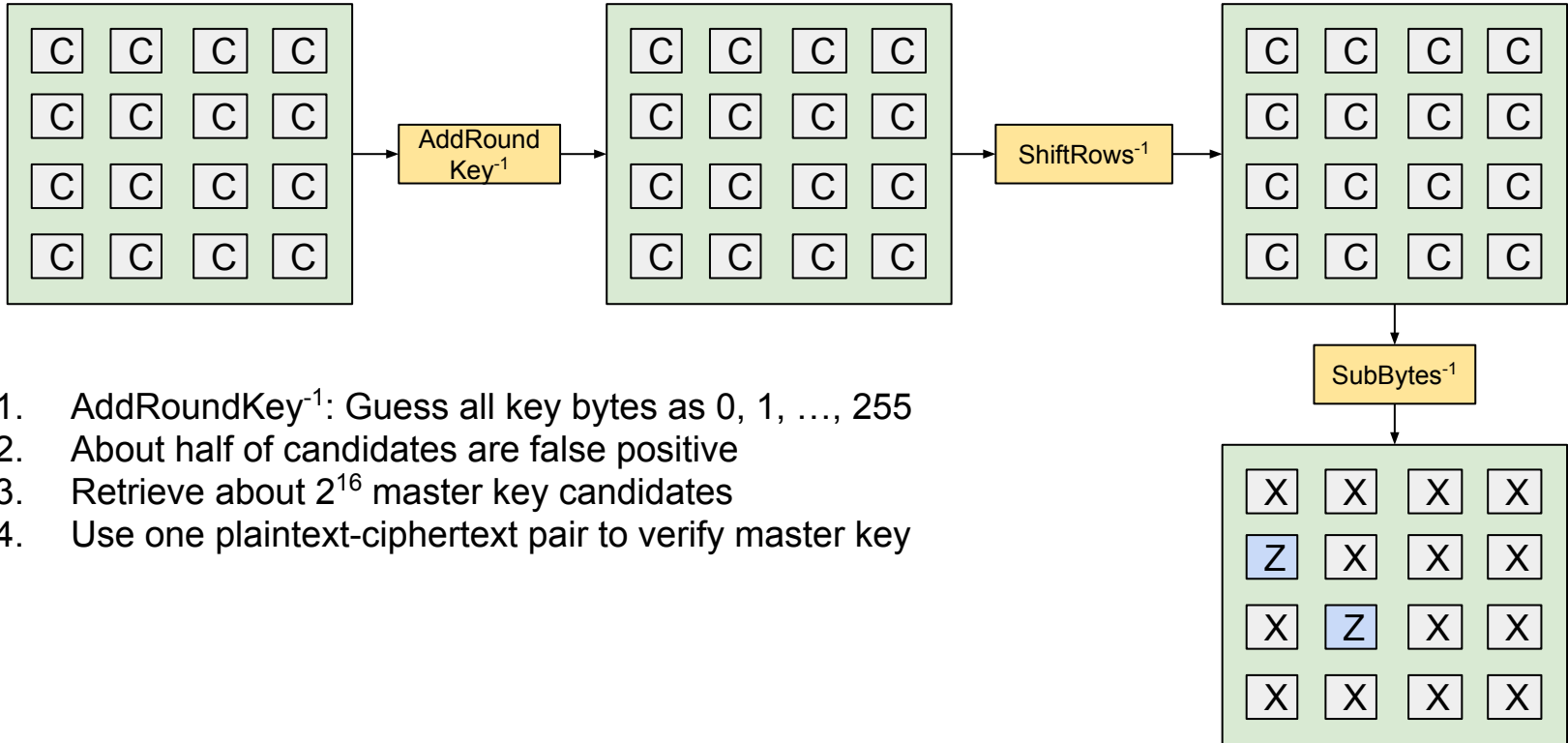
Round 2



Round 3

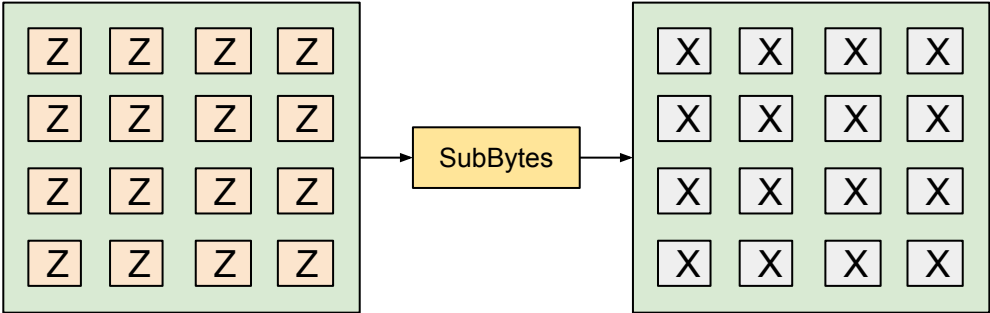


Key byte guessing



1. AddRoundKey⁻¹: Guess all key bytes as 0, 1, ..., 255
2. About half of candidates are false positive
3. Retrieve about 2^{16} master key candidates
4. Use one plaintext-ciphertext pair to verify master key

Round 4



exercise

Drive: `crypto4/square/`

`aes.py`: aes implementation, bonus method: `master_from_round` -> calculate master key from round key

`client.py`:

`encrypt(data)` -> returns encrypted data (one block)

`get_encrypted_flag()` -> returns encrypted flag

goal: **decrypt flag**

Pseudorandom generators

PRNG vs CSPRNG

Self explanatory:

Pseudo **R**andom **N**umber **G**enerator

Cryptographically **S**ecure **P**seudo **R**andom **N**umber **G**enerator

PRNG also known as a **D**eterministic **R**andom **B**it **G**enerator

PRNGs

Given

- P - a probability distribution on $(\mathbb{R}, \mathfrak{B})$ (where \mathfrak{B} is the standard [Borel field](#) on the real line)
- \mathfrak{F} - a non-empty collection of Borel sets $\mathfrak{F} \subseteq \mathfrak{B}$, e.g. $\mathfrak{F} = \{(-\infty, t] : t \in \mathbb{R}\}$. If \mathfrak{F} is not specified, it may be either \mathfrak{B} or $\{(-\infty, t] : t \in \mathbb{R}\}$, depending on context.
- $A \subseteq \mathbb{R}$ - a non-empty set (not necessarily a Borel set). Often A is a set between P 's [support](#) and its [interior](#); for instance, if P is the uniform distribution on the interval $(0, 1]$, A might be $(0, 1]$. If A is not specified, it is assumed to be some set contained in the support of P and containing its interior, depending on context.

We call a function $f : \mathbb{N}_1 \rightarrow \mathbb{R}$ (where $\mathbb{N}_1 = \{1, 2, 3, \dots\}$ is the set of positive integers) a **pseudo-random number generator for P given \mathfrak{F} taking values in A** iff

- $f(\mathbb{N}_1) \subseteq A$
- $\forall E \in \mathfrak{F} \quad \forall 0 < \varepsilon \in \mathbb{R} \quad \exists N \in \mathbb{N}_1 \quad \forall N \leq n \in \mathbb{N}_1, \quad \left| \frac{\#\{i \in \{1, 2, \dots, n\} : f(i) \in E\}}{n} - P(E) \right| < \varepsilon$

($\#S$ denotes the number of elements in the finite set S .)

It can be shown that if f is a pseudo-random number generator for the uniform distribution on $(0, 1)$ and if F is the [CDF](#) of some given probability distribution P , then $F^* \circ f$ is a pseudo-random number generator for P , where $F^* : (0, 1) \rightarrow \mathbb{R}$ is the percentile of P , i.e. $F^*(x) := \inf\{t \in \mathbb{R} : x \leq F(t)\}$. Intuitively, an arbitrary distribution can be simulated from a simulation of the standard uniform distribution.

PRNGs

- *"Algorithm for generating a sequence of numbers whose properties approximate the properties of sequences of random numbers"*
- Perfect PRNG = indistinguishable from random sequence
- Trivia: with N bits of internal state, PRNG will repeat itself every 2^N steps.
- PRNG test: DieHard, DieHarder. For example:
 - The same number of 1s and 0s
 - Distribution of ngrams
 - Spacings between random points
 - Computing pi

PRNGs: general form

```
class prng_generic:  
    def __init__(self, seed):  
        self.state = self.initial_state(seed)  
  
    def next(self):  
        self.update_state()  
        return self.current()
```

PRNGs: middle-square

- middle-square method: one of first methods of generating pseudorandom numbers
- Invented and used by John von Neumann

- 1234567890 **2
1524157875019052100

next(1234567890) = 1578750190

PRNGs: middle-square

```
class prng_middle_square:
    def __init__(self, seed):
        self.state = seed

    def next(self):
        m = '0'*10 + str(self.state**2)
        self.state = int(m[-20:][5:15])
        return self.state
```

PRNGs: LCG

- **L**inear **C**ongruential **G**enerator
- One of oldest and most popular PRNGs
- Fast, very easy to implement
- Used by old Visual Studio C++, Visual Basic <= 6, Delphi, Pascal, glibc (sometimes), Borland C++, java.util.Random

- `state = (state*m + c) % n`

`next(1234567890) = 804752948`

(with `m=1103515245`, `c=12345`, `n=2**31-1=2147483647`)

PRNGs: LCG

```
class prng_lcg:
    def __init__(self, seed):
        self.state = seed

    def next(self):
        self.state = (self.state * m + c) % n
        return self.state
```

PRNGs: Putting *pseudo* back in *PRNG*

https://var.tailcall.net/prng/lcg1_easy

PRNGs: Mersenne Twister

- **The** most popular PRNG?
- Fast, rather simple
- Standard implementation is based on $2^{19937}-1$
- Used by Python, Ruby, PHP, Visual Studio C++, GMP, Common Lisp, Free Pascal, Sage, Excel...
- https://en.wikipedia.org/wiki/Mersenne_Twister#Python_implementation

Linear Feedback Shift Registers

$$\text{state} = (\text{state} \ll 13) \wedge \text{state}$$

- Useful for pseudo-random numbers generation
- Reversible transformation
- Used in Mersenne Twister

PRNGs: Mersenne Twister

```
class prng_mt:
    def __init__(self, seed):
        self.index = 624
        self.mt = [0] * 624
        self.mt[0] = seed
        for i in range(1, 624):
            self.mt[i] = 0xffffffff & (1812433253 *
                (self.mt[i - 1] ^ self.mt[i - 1] >> 30) + i)
```

(code ~~stolen~~borrowed from wikipedia)

PRNGs: Mersenne Twister

```
def next(self):  
    if self.index >= 624:  
        self.twist()  
  
    y = self.mt[self.index]  
    y = y ^ y >> 11  
    y = y ^ y << 7 & 2636928640  
    y = y ^ y << 15 & 4022730752  
    y = y ^ y >> 18  
    self.index = self.index + 1  
    return y & 0xFFFFFFFF
```


PRNGs: Mersenne Twister

```
def twist(self):
    for i in range(624):
        y = 0xFFFFFFFF & ((self.mt[i] & 0x80000000) +
                           (self.mt[(i + 1) % 624] & 0x7fffffff))
        self.mt[i] = self.mt[(i + 397) % 624] ^ y >> 1

        if y % 2 != 0:
            self.mt[i] = self.mt[i] ^ 0x9908b0df
    self.index = 0
```

PRNGs: Putting *pseudo* back in *PRNG*

https://var.tailcall.net/prng/lfsr1_first

CSPRNGs

Like PRNGs... But **Cryptographically Secure**

Next Bit Test:

Given k bits of output, adversary can't predict next bit with probability $> 50\%$

State Compromise Extension Resistance:

After state exposed, impossible to predict previous numbers.

PRNG vs CSPRNG

	Next Bit Test	State Extension
LCG	X	X
Mersenne Twister	X	X

CSPRNG design

Designed "from the ground up":

- Blum Blum Shub (quadratic residuosity problem)
- Blum-Micali (discrete logarithm problem)

Based on crypto primitives:

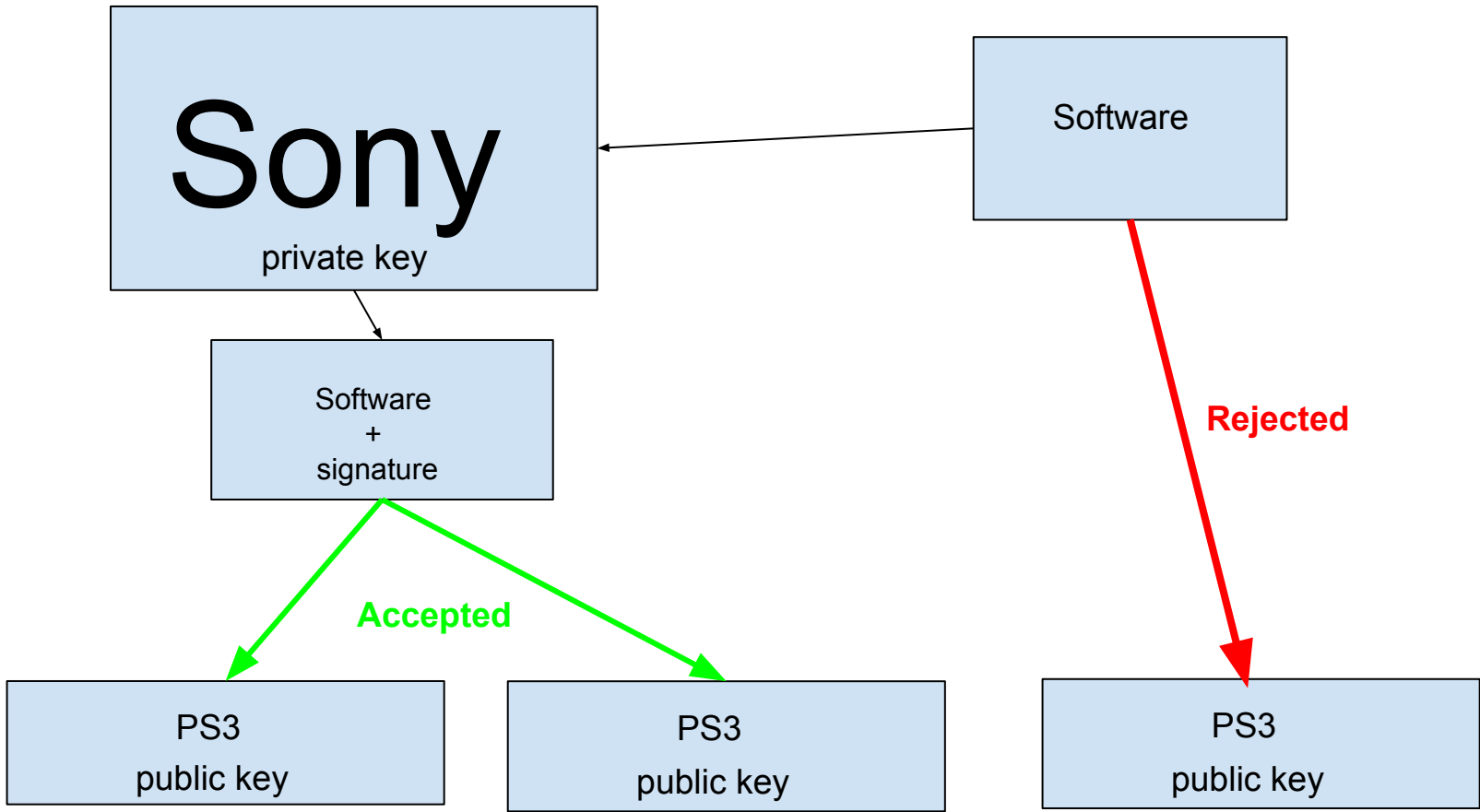
- Block Cipher → CSPRNG
- Stream Cipher → CSPRNG
- Secure Hash → CSPRNG

Sony crypto fail

Sony's ECDSA code

```
int getRandomNumber()  
{  
    return 4; // chosen by fair dice roll.  
             // guaranteed to be random.  
}
```

- Team fail0verflow
 - Completely broken Playstation 3 console
- Recovered private key which wasn't present on device
- Bug in Sony ECDSA signing implementation



DSA algorithm

Parameters:

Numbers P, Q, G

Hash Function H

Private Key:

random X: $0 < X < Q$

Public Key:

Y: $Y = G^X \bmod P$

Singing: M - message

Choose random K: $0 < K < Q$

Calc: R: $R = (G^K \bmod P) \bmod Q$

Calc: S: $S = K^{-1}(H(M) + X * R) \bmod Q$

Signature: (R, S)

Verification: M - message, (R, S) - signature

$W = S^{-1} \bmod Q$

$V = (G^{H(M)*W \bmod Q} * Y^{R*W \bmod Q} \bmod P) \bmod Q$

Correct if $V = R$

Repeated K

- Two signed messages: M, M'
- Signatures: $(R, S), (R', S')$
- $K = K'$
- $R = R'$
- $S - S' = (K^{-1}(H(M)+X*R) - K^{-1}(H(M')+X*R)) \bmod Q = K^{-1} * (H(M) - H(M')) \bmod Q$
- $K = (H(M) - H(M')) * (S - S')^{-1} \bmod Q$
- $X = (S * K - H(M)) * R^{-1} \bmod Q$

Singing: M - message

Choose random K : $0 < K < Q$

Calc: R : $R = (G^K \bmod P) \bmod Q$

Calc: S : $S = K^{-1}(H(M)+X*R) \bmod Q$

Signature: (R, S)

exercise

Drive: crypto4/dsa/

client.py:

verify(data, signature) - check if signature is correct for data

verify("flag", signature) - if signature is correct then flag is returned

sigs.txt:

msg, signature pairs for 50 messages generated by gen.py

Bibliography

Joan Daemen and Vincent Rijmen, "AES Proposal: Rijndael"

FIPS PUB 186-4: Digital Signature Standard (DSS), July 2013